



YASAR
ÜNİVERSİTESİ



MUSense

MUSIC higher
Education meets the
cyber dimension -
MUSense

Assist.Prof.Dr. Payam Susanni

➡ START!



Co-funded by the
Erasmus+ Programme
of the European Union

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MUSENSE

Erasmus+ KA220-HED - Cooperation partnerships in higher education
2021

MUSic higher EducationN meetS the cyber dimEnsion
(Project n. 2021-1-IT02-KA220-HED-000027633)

MUSense is a collaborative project among five HEIs and one International Association from five countries for establishing innovative practices in teaching and training activities targeted on music, teachers, staff, and students of HEIs.

Partners are:

- Conservatorio Di Musica Di Stato Alessandro Scarlatti, Italy
- Yaşar University, Turkey
- Erasmushogeschool, Brussel, Belgium
- Ionian University, Greece
- Lunds Universitet, Sweden
- Association Européenne Des Conservatoires, Academies De Musique Et Musikhochschulen Aisbl, Belgium



01.



START!



Objectives of MUSENSE



Objectives of MUSENSE Project

The main outcome of the project will allow targeted groups to establish a new attitude towards the performance event and the audience. MUSense will approach digital technologies not just as a simple additional communication system but will highlight how and in which way the introduction of technology transforms the music experience and the traditional aesthetic. MUSense, therefore, is planning to create in music HE actors (students, teachers, staff, governance) a unique mindset revolution able to knowingly act on the normal chain of art expression that has been around for centuries.

Objectives of MUSENSE Project

MUSense will;

- Build new curricula and best practices in digital technologies, virtual and augmented reality referring to music,
- Create innovative models in cyber and distance digital music performances,
- Prepare students to deliver pilot blended live and distance performances, involving audience, despite the current health emergency, both in presence and remotely via IT,
- Raise partners' capacity to change at the same time the training practices and the dissemination of art forms,
- Create specific course modules to update skills, competences and know-how, based on digital technologies also capitalizing previous experiences and practises of former projects,
- Establishing international mobilities of artists (international blended mobilities, short training activities and intensive projects) able to promote new learning attitudes,
- Strengthen sustainable future entrepreneurship opportunities throughout digital capacities.

Project Results



1

Identifying international models and best practices in innovative forms of cyber and distance performances: analysis and studies



2

Shared online repository and MUSense institutional Website



3

Course module:
APPLIED
MODELS IN
CYBER
PERFORMANCE



4

GUIDELINES
Lab Training

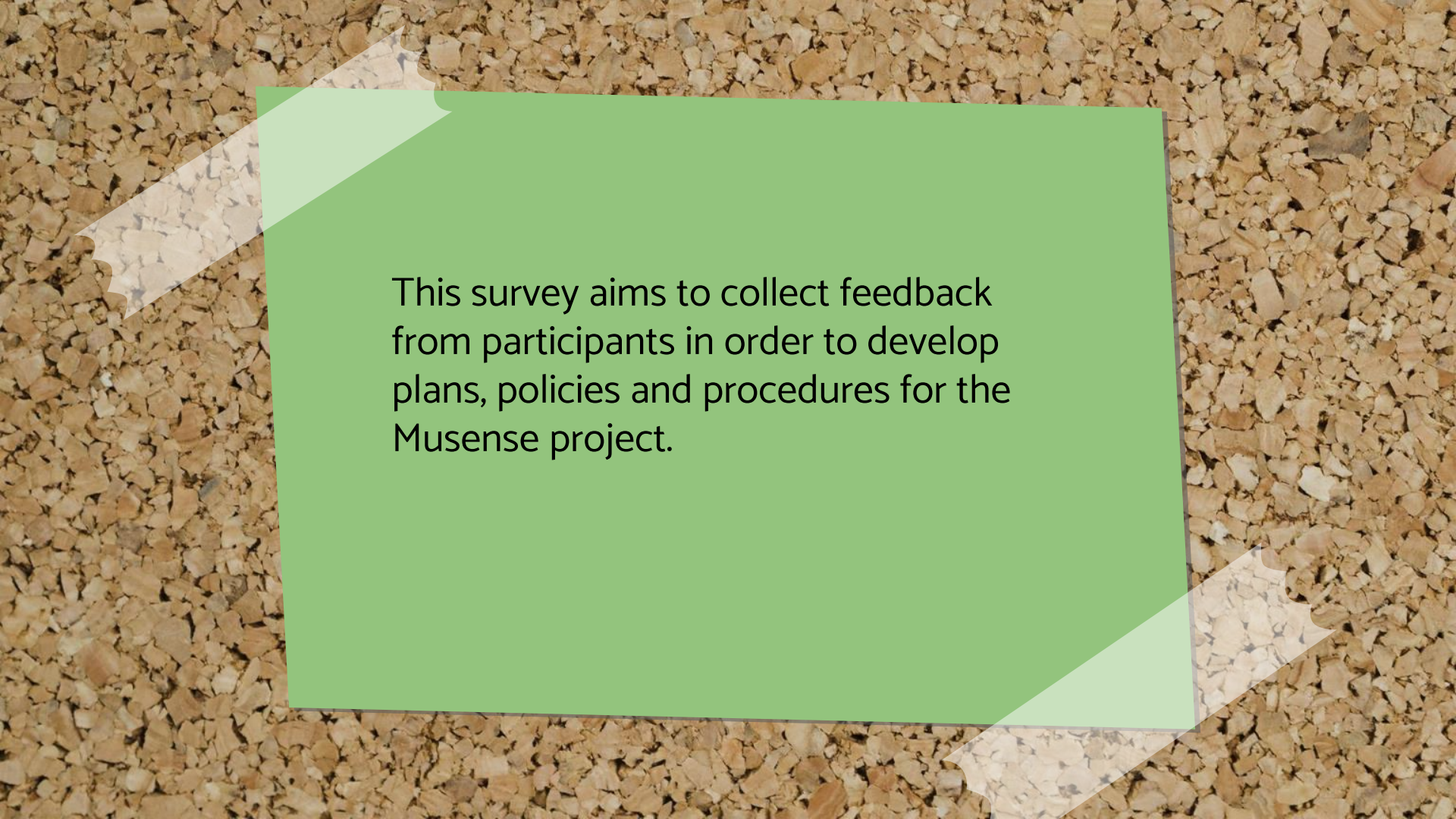
02.



Survey

Plan



A corkboard with a light brown, textured surface. A bright green rectangular sticky note is affixed to the board, with its corners slightly curled up. The text on the note is in a black, sans-serif font.

This survey aims to collect feedback from participants in order to develop plans, policies and procedures for the Musense project.

MUSense Survey Video

<https://yudrive.yasar.edu.tr/portal/en/l/e/24f90262-2ef0-43fb-95bf-cb3ccda262f1/ff93bddd-550f-45ed-bc39-70948bf1e525>



MUSense

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MUSic higher Education meetS the cyber dimEnsion

Forging higher education Music institutions to embrace
the digital shift and to stimulate innovative learning
and teaching practices

<https://musense.eu/en>

03.



START!



New Frontiers in
Music Performance

Activities



Objectives of today



To present PRs 1 and PR2 test the target groups' responses, satisfaction and readiness to use the outputs.



Receive feedback and evaluation in view of the outputs' final improvement and the start of the testing phase.



The event is preconditioned on prior peer (internal) evaluation of the outputs.



12 December 2022

Time	Programme
13:00 – 13:30	Registration
13:30 – 13:45	Opening Speech <ul style="list-style-type: none">◦ Raffaele Longo, MUSense Project Manager
13:45– 14:30	MUSense Project Results <ul style="list-style-type: none">◦ General Information on MUSense Project, Assist.Prof.Dr. Payam SUSANNI, MUSense Project Institutional Coordinator, Yaşar University◦ Project Results: Output 1 tasks: Presentation of work done thus far using specimen examples of collected literature. Assoc.Prof.Dr. Paolo SUSANNI, Yaşar University
14:30– 15:00	Coffee Break
15:00 – 17:00	Partner Presentations - Project Results: Partner Presentations of work done thus far using specimen examples of collected literature and any partial results based thereon <ul style="list-style-type: none">- 15:00-15:15 Fabio Correnti, Palermo Conservatorie- 15:15-15:30 Peter Spissky, Malmö Academy of Music- 15:30-15:45 Giuseppe Vasapolli, Palermo Conservatorie- 15:45-16:00 Nuno Cernadas, KCB – Koninklijk Conservatorium Brussel- 16:00-16:15 Ioannis Deligiannis, Ionian University- 16:15-16:30 Jiannis Toulis, Ionian University- 16:30-16:45 Stefan Gies, AEC - European Association of Conservatoires
17:00 – 17:30	Cyber and digital perspectives in music performances Assoc. Prof.Dr. Yasin ÖZARSLAN, Yaşar University
17:30 – 18:00	Q&A

13 December 2022

Time	Programme
09:00 – 09:30	Registration
09:30 – 11:00	Round Table Discussion
11:00 – 11:30	Coffee Break
11:30 – 12:00	Evaluation
12:00 – 12:30	Q&A



Activities

relevance and appropriateness to target groups
in terms of learning objectives and difficulties

adequacy of content

educational added value

usability to the target
groups

balance between learner
engagement, creativity and
learning

relevance to national,
regional, local contexts

transferability to
different music HEIs

What's next?

*Cyber and digital as new
perspectives in music
performance:
Training activity for Teachers*

The main aim of the training that will be held in Brusells, is to create a task force within each university with interdisciplinary skills on distance performance, in order to act as multipliers within the participant's Institution.

The topics of the course will include:

- extensive use of cyber devices
- software implementation
- virtual and augmented reality new perspectives in music
- audience development via social media
- new aesthetics in distance performance
- creative Industries work profile demands
- copyright and data protection online
- audience targeting and identification



Thank you

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